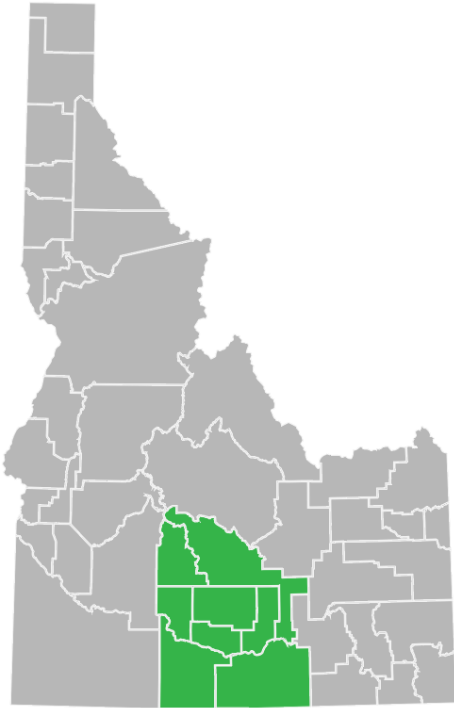


IDAHO'S REGION 4 OUT-OF-SCHOOL PROGRAMS



Idaho
Out-of-School
Network



What are out-of-school programs?

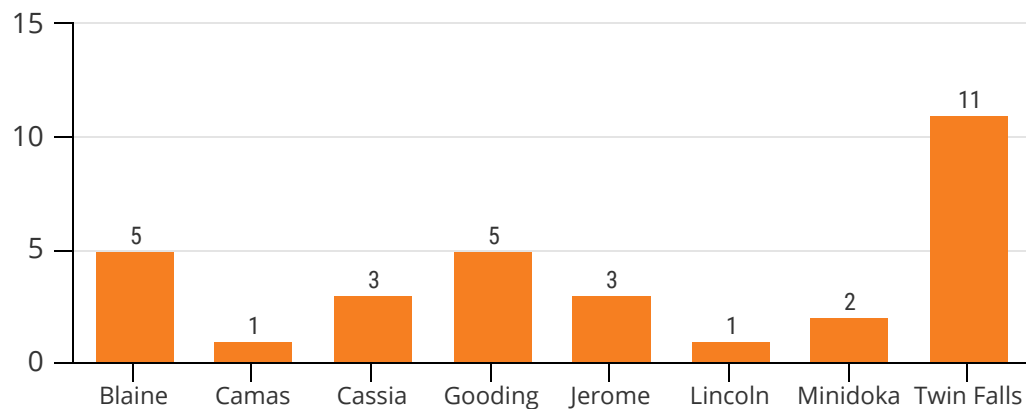
Out-of-school programs include all opportunities and programs available to school-age youth outside of the school day including before school, after school, evening, during school breaks, on weekends, or during the summer. Programs can include one-time opportunities or programming offered on a consistent basis.

The Idaho Out-of-School Network and University of Idaho conducted a survey of 437 out-of-school programs across the state. This fact sheet represents 31 out-of-school programs in **Blaine, Camas, Cassia, Gooding, Jerome, Lincoln, Minidoka, and Twin Falls Counties.**

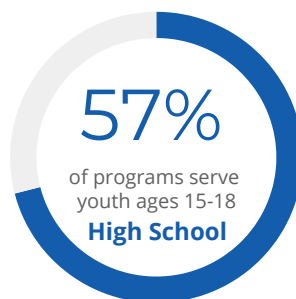
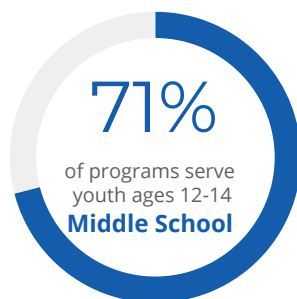
There is a need for more programs in Idaho's rural counties.

Most out-of-school programs in Region 4 are provided by schools, libraries, and 4-H.

Out-of-School Programs in Region 4 by County



Age Groups Served by Region 4 Out-of-School Programs



Just 8 programs in this region serve all youth ages 5 to 18, creating barriers for families with multiple children of different ages.

45% of Region 4 programs maintain a wait list.

TOP 3 NEEDED RESOURCES



71%

FUNDING



57%

STAFF



21%

REPAIRS & RENOVATION

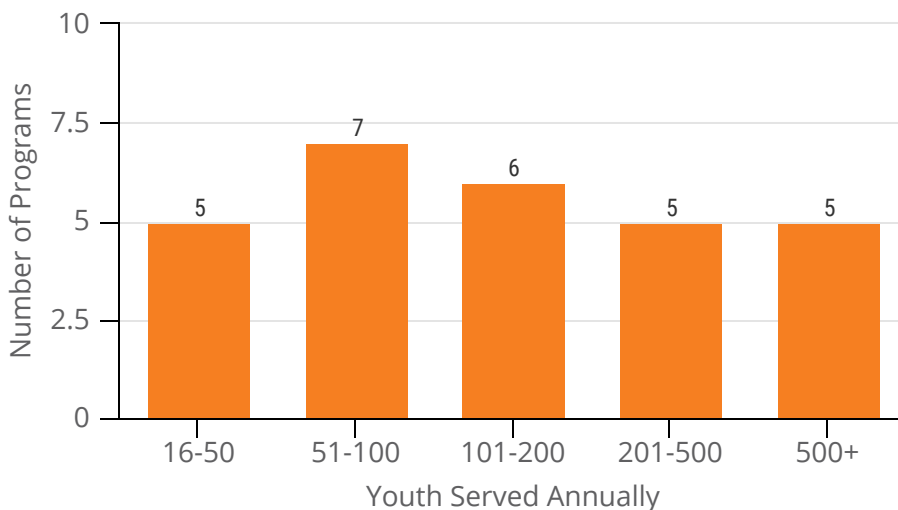
Many programs offer their services free of charge, use a sliding scale, or provide scholarships.

61% of programs in Region 4 have 2 employees or less, limiting the number of children that can participate in out-of-school programs.

Out-of-school programs in Region 4 serve more than 5,200 youth each year.

One in six of these programs serve more than 500 youth each year.

Youth Served by Region 4 Programs Annually



Out-of-school programs help Idaho children and communities thrive by:

- 1 Improving work habits and school grades
- 2 Increasing school attendance
- 3 Increasing likelihood of high school graduation
- 4 Decreasing participation in risky behaviors and crime
- 5 Increasing job retention
- 6 Increasing learning engagement and positive social behavior